ULM

Upper Limb Model

Plug-in for Vicon Nexus

A GPEM implementation of the Upper Limb Model in Vicon Nexus

GPEM Upper Limb Model is an extended version of the Conventional Gait Model (Plug-in Gait). It uses additional markers to enable a full 3D description of the upper body kinematics, then increasing accuracy of motion capture and improving subsequent analysis.

GPEM created a marker-set completely compatible with Plug-in Gait upper limb section, so you can easily process, store, and visualize your data whitin Vicon Nexus, alongside the Plugin Gait model. You can also generate reports in Vicon Polygon as you would for any biomechanical template.

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